

# CLASSIFICATION

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# OUTLINE

- What is classification?
- Binary and multiclass classification
- Classification algorithms
- Performance measures for classification models

# WHAT IS CLASSIFICATION?

- A supervised learning task of determining the class of an instance; it is assumed that:
  - feature values for the given instance are known
  - the set of possible classes is known and given
- Classes are given as nominal values; for instance:
  - classification of email messages: spam, not-spam
  - classification of news articles: politics, sport, culture i sl.

# BINARY AND MULTICLASS CLASSIFICATION

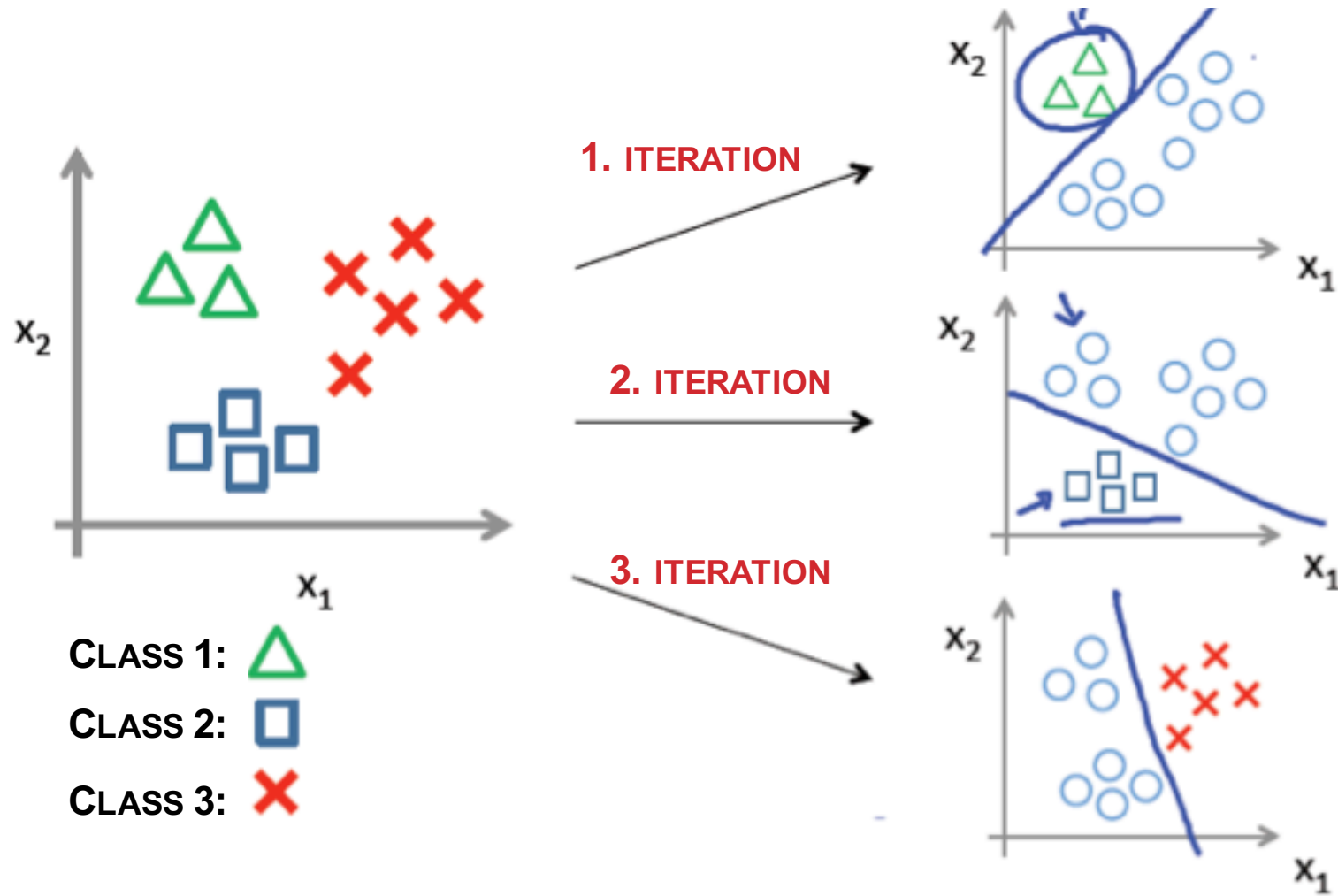
Based on the number of classes, classification can be:

- *binary* – instances should be classified into 2 classes
- *multiclass* – more than 2 classes are used for classifying instances

In both cases, a classifier works in a rather similar manner:

In multiclass classification, the classifier learns iteratively, so that in each iteration, it learns to differentiate instances of one class from all the other instances

# MULTICLASS CLASSIFICATION



# CLASSIFICATION ALGORITHMS

There are numerous classification models/algorithms:

- Logistic regression
- Naïve Bayes
- Algorithms from the Decision trees family
- Algorithms from the Neural networks family
- k-Nearest Neighbor (kNN)
- Support Vector Machines (SVN)
- ...

# PERFORMANCE MEASURES

The most frequently used metrics:

- Confusion Matrix
- Accuracy
- Precision and Recall
- F measure
- Area Under the ROC Curve

# CONFUSION MATRIX

Serves as the basis for calculating other performance measures

		Predicted Class	
		Yes	No
Actual Class	Yes	TP	FN
	No	FP	TN

TP = True Positive

FP = False Positive

TN = True Negative

FN = False Negative



# ACCURACY

Accuracy is the percentage of correctly classified instances

$$\text{Accuracy} = (TP + TN) / N$$

where:

- TP – True Positive; TN – True Negative
- N – the total number of instances in the dataset

		Predicted Class	
		Yes	No
Actual Class	Yes	TP	FN
	No	FP	TN

# ACCURACY

In the case of highly unequal distribution of instances across classes (so called *skewed* classes), this measure is unreliable

An example:

- in the case of message classification as spam vs. not-spam, the training set might contain 0.5% of spam messages
- if we apply a biased classifier that classifies each message as not-spam, we get very high accuracy – 99.5%
- obviously, this metric is unreliable and in the case of skewed classes, other metrics are needed

# PRECISION AND RECALL

**Precision** =  $TP / \# \text{ predicted positive} = TP / (TP + FP)$

Example: out of all the messages *marked as spam*, the percentage of those that are *really spam* messages

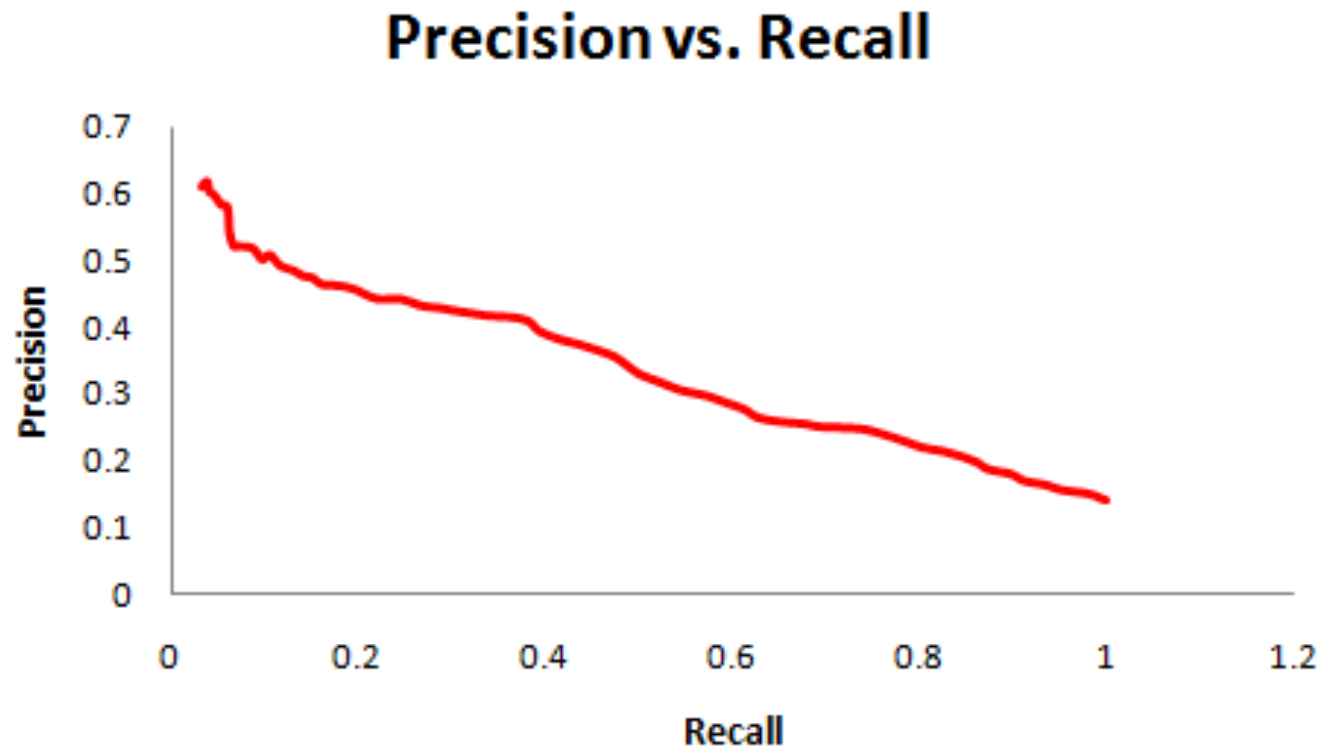
**Recall** =  $TP / \# \text{ actual positive} = TP / (TP + FN)$

Example: out of all the messages that are *really spam*, the percentage of those that have been *detected/classified as spam*

		Predicted Class	
		Yes	No
Actual Class	Yes	TP	FN
	No	FP	TN

# PRECISION VS. RECALL

In practice, one always needs to make a compromise between these two metrics: by increasing Recall, we decrease (though unwillingly) Precision, and vice versa



Source:

<http://groups.csail.mit.edu/cb/struct2net/webserver/images/prec-v-recall-v2.png>

# F MEASURE

F measure combines Precision and Recall and allows for easier comparison of two or more algorithms

$$F = (1 + \beta^2) * \text{Precision} * \text{Recall} / (\beta^2 * \text{Precision} + \text{Recall})$$

Parameter  $\beta$  controls the extent to which we want to favor Recall over Precision

In practice, F1 measure is typically used; it is called “balanced” F measure as it equally weights Precision and Recall:

$$F1 = 2 * \text{Precision} * \text{Recall} / (\text{Precision} + \text{Recall})$$

# AREA UNDER THE ROC\* CURVE (AUC)

- It measures discriminatory power of a classifier, i.e., its ability to correctly differentiate instances of different classes
- It is used for measuring performance of binary classifiers
- It takes values from the 0-1 interval
- In the case of random classification,  $AUC = 0.5$ ; so, as the AUC value is greater than 0.5, the classifier is better
  - 0.7–0.8 is considered fair; 0.8–0.9 good;  $> 0.9$  excellent

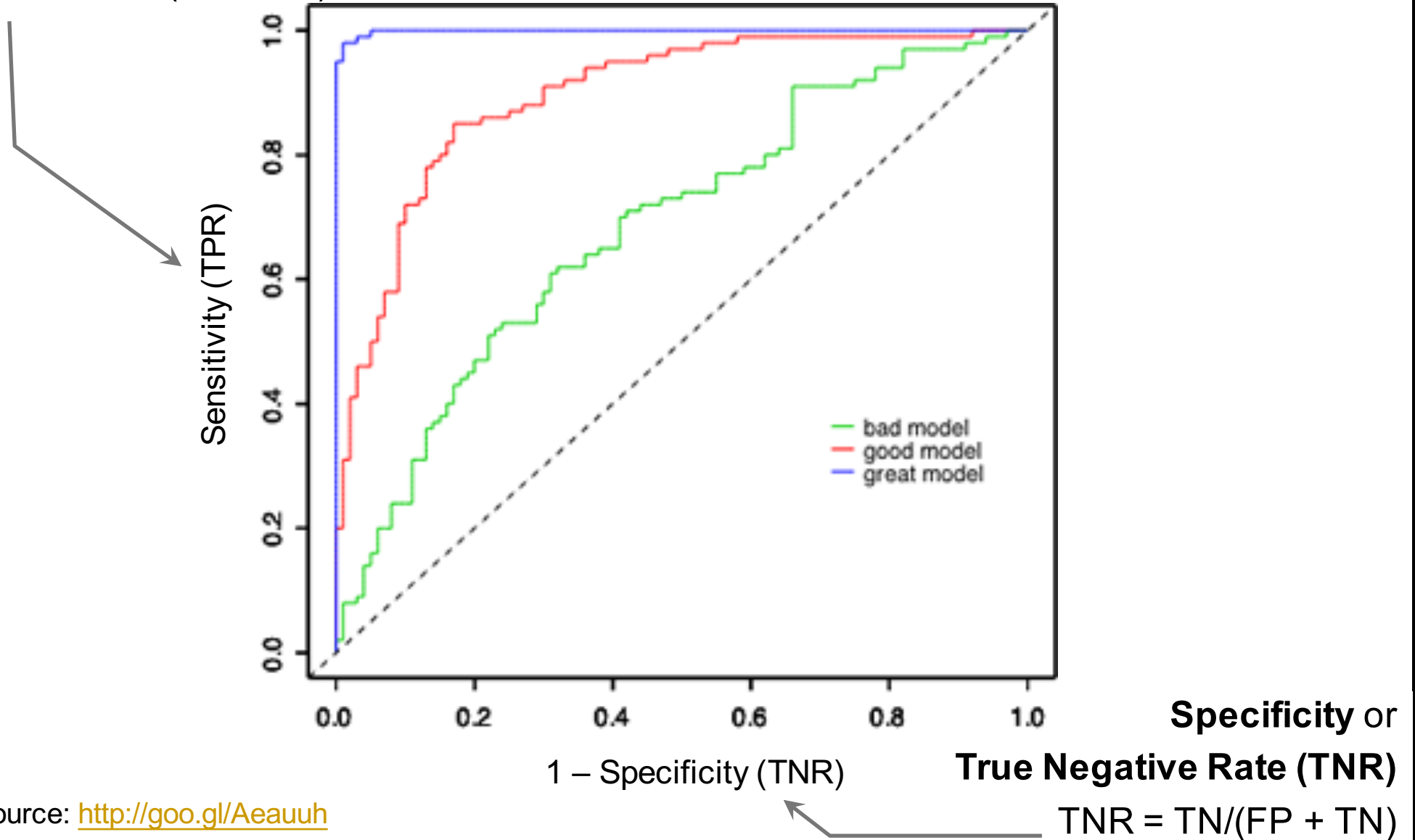
\*ROC = Receiver Operating Characteristic;

[http://en.wikipedia.org/wiki/Receiver\\_operating\\_characteristic](http://en.wikipedia.org/wiki/Receiver_operating_characteristic)

# AREA UNDER THE ROC CURVE

**Sensitivity or True Positive Rate (TPR)**

$$\text{TPR} = \text{TP} / (\text{TP} + \text{FN})$$



Source: <http://goo.gl/Aeauuh>

**ACKNOWLEDGEMENTS  
AND  
RECOMMENDATIONS**





# ACKNOWLEDGEMENTS AND RECOMMENDATIONS

## MACHINE LEARNING @ STANFORD

- Coursera: <https://www.coursera.org/learn/machine-learning>
- Stanford YouTube channel:  
[http://www.youtube.com/view\\_play\\_list?p=A89DCFA6ADACE599](http://www.youtube.com/view_play_list?p=A89DCFA6ADACE599)

# RECOMMENDATIONS

- [article] Visual Introduction to Machine Learning:  
<http://www.r2d3.us/visual-intro-to-machine-learning-part-1/>
- [blog post] Choosing a Machine Learning Classifier:  
<http://blog.echen.me/2011/04/27/choosing-a-machine-learning-classifier/>
- [article] IU scientists use Instagram data to forecast top models at New York Fashion Week (<http://goo.gl/ovepjx>)
- [podcast] Data Stories podcast #27; topic: “Big Data Skepticism” (<http://goo.gl/KKPGuW>)
  - the podcast mentioned a study that was aimed at the prediction of demographic characteristics of Facebook users based on their Likes (<http://goo.gl/fykOyt>)

(Anonymous) questionnaire for your  
comments, suggestions, critiques:

<http://goo.gl/cqdp3l>